

# Create a Google Maps Javascript API key

To create your Google Maps API keys:

Go to <https://developers.google.com/maps/documentation/javascript>

GET STARTED

Then click on on the upper right.

Select the 3 options:

## Enable Google Maps Platform

To enable APIs or set up billing, we'll guide you through a few tasks:

1. Pick product(s) below
2. Select a project
3. Set up your billing

**Maps**

Build customized map experiences that bring the real world to your users.

**Routes**

Give your users the best way to get from A to Z.

**Places**

Help users discover the world with rich details.

CANCEL

CONTINUE

Then select "Create a new project":



## Enable Google Maps Platform

### Steps to get started

1. Pick a product
- 2. Select a project**
3. Set up your billing

Select or create project



A dropdown menu with a light gray background and a vertical scrollbar on the right. The menu items are: "+ Create a new project" (highlighted in a darker gray), "Myapikey", "My Project 61162", "My Project 61162", and "My Projectaze".

CANCEL NEXT

Name your project and click on next.

Create a billing account if you don't have one (this is mandatory):

### Enable billing for project "Myapikey"

You are not an administrator of any billing accounts. To enable billing on this project, create a new billing account or contact your billing account administrator to enable billing for you. [Learn more](#)

CANCEL CREATE BILLING ACCOUNT

The account is automatically restraint to the free trial 300\$ limit:



### Access to all Cloud Platform Products

Get everything you need to build and run your apps, websites and services, including Firebase and the Google Maps API.



### \$300 credit for free

Sign up and get \$300 to spend on Google Cloud Platform over the next 12 months.



### No autocharge after free trial ends

We ask you for your credit card to make sure you are not a robot. You won't be charged unless you manually upgrade to a paid account.

Once you have filled the billing form, hit the “start my free trial button”, enable your api key:



## Enable Google Maps Platform

### Enable your APIs

This will enable 17 Google Maps Platform API(s) and create an API key for your implementation.

CANCEL [NEXT](#)

Copy your API key and go to the API console to set the restrictions:



## Enable Google Maps Platform

You're all set!

You're ready to start developing!

YOUR API KEY

AIzaSyA0zJUuW7e-M8Uhmjo-0taN0LLGUXimKgc



To improve your app's security, restrict this key's usage in the [API Console](#).

DONE

Go to the API restrictions tab:

### API key

AIzaSyAOzJUuW7e-M8Uhmjo-0taN0LLGUXimKgc




### Name

API key

### Key restrictions


Restrictions prevent unauthorized use and quota theft. [Learn more](#)

 Application restrictions: **None**      API restrictions: **Directions API**

Application restrictions      [API restrictions](#)

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API restrictions specify which APIs can be called with this key.

 Note that the Google Static Maps and the Google Street View Image APIs do not yet enforce API restrictions. Disable the APIs if you want to prevent usage of those APIs on this key.

### API restrictions

Directions API



Select API



Note: It may take up to 5 minutes for settings to take effect







Save

Cancel

Select the following APIs:

API restrictions specify which APIs can be called with this key.

**API restrictions**

Directions API	
Geocoding API	
Maps JavaScript API	
Geolocation API	
Places API	
Select API	

Save and you're all set!

Now you just have to copy and paste your API key in your editor in **Settings > APIs:** (*this one is used by the app*):

Google Maps settings

Google Maps JavaScript API Key

Save